

# Vector Algebra. Practice 1.

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Task 1. Find coordinates of vector  $\overline{M_1 M_2}$  if  $M_1(-1; 1; 3)$ ,  $M_2(0; -7; 4)$ .

Find length of this vector.

Solution.

$$\overline{M_1 M_2} = (0 - (-1), -7 - 1, 4 - 3) =$$

$$= \begin{pmatrix} x \\ y \\ z \end{pmatrix} = (2, -8, 1)$$

$$|\overline{M_1 M_2}| = \sqrt{x_x^2 + y_x^2 + z_x^2} =$$

$$= \sqrt{2^2 + (-8)^2 + 1^2} = \sqrt{4 + 64 + 1} = \sqrt{69}$$

Task 2. Find decomposition of vector

$\vec{x}$  in the basis of vectors  $\vec{p}, \vec{q}, \vec{z}$ .

$$\vec{x}(2; 7; 5) \quad \vec{p}(1; 0; 1) \quad \vec{q}(1; -2; 0), \quad \vec{z}(0; 3; 1)$$

Solution.

First of all let's check that vectors

$\vec{p}, \vec{q}, \vec{z}$  make a basis. In this case

their linear combination must be  $= 0$  when all coefficients are equal to 0.

Let's present their linear combination

$$\alpha_1 \vec{p} + \alpha_2 \vec{q} + \alpha_3 \vec{z} = 0.$$

$$\alpha_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 1 \\ -2 \\ 0 \end{pmatrix} + \alpha_3 \begin{pmatrix} 0 \\ 3 \\ 1 \end{pmatrix} = 0.$$

$$\begin{cases} \alpha_1 + \alpha_2 = 0 \\ -2\alpha_2 + 3\alpha_3 = 0 \\ \alpha_1 + \alpha_3 = 0 \end{cases}$$

this equation has the only solution if ~~det~~ main  $\Delta$  is not equal to 0

$$\begin{vmatrix} 1 & 1 & 0 \\ -2 & 0 & 3 \\ 1 & 0 & 1 \end{vmatrix} = 1 \cdot (-1)^3 \begin{vmatrix} -2 & 3 \\ 1 & 1 \end{vmatrix} = -(-5) \neq 0.$$

Let's present decomposition of ~~function~~ vector  $\vec{x}$  in the basis.

$$\beta_1 \vec{p} + \beta_2 \vec{q} + \beta_3 \vec{r} = \vec{x}$$

$$\beta_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \beta_2 \begin{pmatrix} 1 \\ -2 \\ 0 \end{pmatrix} + \beta_3 \begin{pmatrix} 0 \\ 3 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 7 \\ 5 \end{pmatrix}$$

$$\begin{cases} \beta_1 + \beta_2 = 2 \\ -2\beta_2 + 3\beta_3 = 7 \\ \beta_1 + \beta_3 = 5 \end{cases} \quad \left( \begin{array}{ccc|c} 1 & 1 & 0 & 2 \\ 0 & -2 & 3 & 7 \\ 1 & 0 & 1 & 5 \end{array} \right) \sim \left[ e_1 - e_2 \rightarrow e_2 \right] \sim$$

$$\sim \left( \begin{array}{ccc|c} 1 & 1 & 0 & 2 \\ 0 & -2 & 3 & 7 \\ 0 & 1 & -1 & -3 \end{array} \right) \sim [e_2 \leftrightarrow e_3] \sim \left( \begin{array}{ccc|c} 1 & 1 & 0 & 2 \\ 0 & 1 & -1 & -3 \\ 0 & -2 & 3 & 7 \end{array} \right) \sim$$

$$\sim [e_2(2) + e_3 \rightarrow e_3] \sim \left( \begin{array}{ccc|c} 1 & 1 & 0 & 2 \\ 0 & 1 & -1 & -3 \\ 0 & 0 & 1 & 1 \end{array} \right)$$

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$$\begin{cases} \beta_3 = 1 \\ \beta_2 - \beta_3 = -3 \\ \beta_1 + \beta_2 = 2 \end{cases}$$

$$\begin{cases} \beta_3 = 1 \\ \beta_2 - 1 = -3 \Rightarrow \beta_2 = -2 \\ \beta_1 - 2 = 2 \Rightarrow \beta_1 = 4 \end{cases}$$

Decomposition is

$$\vec{x} = 4\vec{p} - 2\vec{q} + \vec{r}.$$

Scalar product of vectors.

Let vector  $\vec{a}$  and  $\vec{b}$  are given  
then scalar product is scalar

$$\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos \alpha.$$

If vectors are given by coordinates

then

$$\vec{a} \cdot \vec{b} = a_x b_x + a_y b_y + a_z b_z$$

Problem 2. Find cosine between vectors  
 $\vec{AB}$  and  $\vec{AC}$ .

$$A(-4; 0, 4) \text{ and } B(-1, 6, 7), C(1, 10, 9)$$

Solution.

Let's define coordinates of vectors.

$$\vec{AB} (3, 6, 3)$$

$$\vec{AC} = (5; 10; 5).$$

To define cosine of angle between them

$$\cos \alpha = \frac{\vec{AB} \cdot \vec{AC}}{|\vec{AB}| \cdot |\vec{AC}|}$$

$$|\vec{AB}| = \sqrt{x^2 + y^2 + z^2} = \sqrt{3^2 + 6^2 + 3^2} = \sqrt{9 + 36 + 9} = \sqrt{54}$$

$$|\overline{AC}| = \sqrt{5^2 + 10^2 + 5^2} = \sqrt{25 + 100 + 25} = \sqrt{150}$$

Scalar product is equal to

$$\overline{AB} \cdot \overline{AC} = x_{AB} \cdot x_{AC} + y_{AB} \cdot y_{AC} + z_{AB} \cdot z_{AC} =$$

$$= 3 \cdot 5 + 6 \cdot 10 + 3 \cdot 5 = 30 + 60 = 90$$

$$\cos \alpha = \frac{90}{\sqrt{150} \cdot \sqrt{54}} = \frac{90}{\sqrt{5} \sqrt{6} \cdot 3 \sqrt{6}} = 1$$

$$\underline{\cos \alpha = 1}$$

Problem 3. Find projection of vector  $\vec{a}$  on the direction of the vector  $\vec{b}$ .

$$\vec{a} = 2\vec{p} - 3\vec{q}, \quad \vec{b} = 5\vec{p} + \vec{q} \quad |\vec{p}| = 2$$

$$|\vec{q}| = 3 \quad (\vec{p} \perp \vec{q}) = \frac{\pi}{2}$$

Solution.

$$p_z \vec{a} = \frac{\vec{a} \cdot \vec{b}}{|\vec{b}|}$$

Let's find scalar product.

$$\vec{a} \cdot \vec{b} = (2\vec{p} - 3\vec{q}) \cdot (5\vec{p} + \vec{q}) =$$

$$= 10\vec{p} \cdot \vec{p} + 2\vec{p} \cdot \vec{q} - 15\vec{q} \cdot \vec{p} + 3\vec{q} \cdot \vec{q} \quad \textcircled{=}$$

$$\vec{p} \cdot \vec{q} = \vec{q} \cdot \vec{p}$$

$$\vec{p} \cdot \vec{p} = \vec{p}^2 = |\vec{p}|^2 \cdot \cos 0^\circ = |\vec{p}|^2$$

$$\vec{q} \cdot \vec{q} = \vec{q}^2 = |\vec{q}|^2 \cdot \cos 0^\circ = |\vec{q}|^2$$

$$\begin{aligned}
 \textcircled{=} \quad & 10|\vec{p}|^2 + 2\vec{p} \cdot \vec{q} - 15\vec{p} \cdot \vec{q} - 3|\vec{q}|^2 = \\
 & = 10|\vec{p}|^2 - 13\vec{p} \cdot \vec{q} - 3|\vec{q}|^2 = \\
 & = 10 \cdot 2^2 - 13 \cdot |\vec{p}| \cdot |\vec{q}| \cdot \underbrace{\cos \frac{\pi}{2}}_{=0} - 3 \cdot 3^2 = \\
 & = 40 - 13 \cdot 2 \cdot 3 \cdot 0 - 3 \cdot 3^2 = 40 - 27 = 13.
 \end{aligned}$$

$$\begin{aligned}
 |\vec{b}|^2 = b^2 & = (5\vec{p} + \vec{q})^2 = 5\vec{p}^2 + 10\vec{p} \cdot \vec{q} + \vec{q}^2 = \\
 & = 5 \cdot |\vec{p}|^2 + 10 \cdot |\vec{p}| \cdot |\vec{q}| \cdot \underbrace{\cos \frac{\pi}{2}}_{=0} + |\vec{q}|^2 = \\
 & = 5 \cdot 4 + 9 = 29
 \end{aligned}$$

$$\underline{\underline{\cos \frac{\vec{p}}{b} \vec{a} = \frac{13}{29}}}$$